

CogniViTra_Testing - Bug #74

Cognivitra 012 test

20 July 2021 14:58 - Iñigo Chivite

Status:	Resolved	Start date:	20 July 2021
Priority:	Normal	Due date:	
Assignee:	André Gradil	% Done:	100%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
Connection			
<ul style="list-style-type: none">First time: Cognivitra is automatically launched. Rachel speaks Spanish (for the first time the software remembers the selected language previously) but the games are not loaded. There is a way to change the language easily, since now for the trials, English seems to work better?Second time: Cognivitra is automatically launched. Rachel speaks English; the games are loaded.Third time: Cognivitra is automatically launched. The commands were in Spanish, but Rachel was not appearing When pulling (softly) to disconnect one of the USB plugs the whole system turned off (it happened twice). Could be that when pulling the plug, the circuit board was moved and the ON/OFF button was pressed by mistake or could be any other issue?			
Software			
There is pop-up window asking us to "Reinstall Chrome, since it cannot be updated" we didn't press at that time. However later on we could press it. A new package is downloaded, we didn't launched it just in case.			
VPN connection & language issues			
Rachel speaks Spanish, but the games were not loaded. Since we thought that the problem was that VPN was not connected, we decided to connect it manually. For that we tried several commands:			
<ul style="list-style-type: none">When pressing "F7". A message saying something related to "Caret browsing" appeared.When pressing "F1"= Ubuntu Desktop Guide.When pressing "Windows button" we see all the opened windows and we can check the connections settings. We realized that the VPN was already ON so we don't know why the games were not loaded.			
After we re-opened Cognivitra by pressing the icon on the screen. The language changed to English. Now, the games were loaded and we could play.			
Detection			
Games that we tried: Attention -> Equal or different, Calculation -> Maths and Memory -> Trees			
We could play using the mouse. Although the human icon was green it was difficult to know where our hands/legs were. So that, we couldn't be sure the option that we were choosing.			
Audio			
<ul style="list-style-type: none">Today, Xiaomi Earbuds2 microphone was not detected.HUAWEI FreeBuds 4i didn't work.Iphone8 was matched. The microphone was detected, but we couldn't interact with Rachel. The speakers were the ones from the TV.			

History

#1 - 27 July 2021 18:33 - André Gradil

Iñigo Chivite wrote:

Connection

- First time: Cognivitra is automatically launched. Rachel speaks Spanish (for the first time the software remembers the selected language previously) but the games are not loaded. There is a way to change the language easily, since now for the trials, English seems to work better?
 - Second time: Cognivitra is automatically launched. Rachel speaks English; the games are loaded.
 - Third time: Cognivitra is automatically launched. The commands were in Spanish, but Rachel was not appearing
- When pulling (softly) to disconnect one of the USB plugs the whole system turned off (it happened twice). Could be that when pulling the plug, the circuit board was moved and the ON/OFF button was pressed by mistake or could be any other issue?

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Audio

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- Iphone8 was matched. The microphone was detected, but we couldn't interact with Rachel. The speakers were the ones from the TV.

FEEDBACK:

Now with the box update, the **connection** and **software** part of the issue should be solved.

The VPN connection should be solved too after the last update, please test.

In order to change language, click the settings text on the **cognivitra loading page** where you can change also the wifi network.

I'll keep those models of earphones on the list of tested models.

#2 - 06 October 2021 15:51 - André Gradil

- Status changed from New to Resolved

- % Done changed from 0 to 100