CogniViTra_Testing - Bug #60

Feature # 53 (New): MVP2

Bug # 54 (New): Games

All games - Security for level selector

22 May 2020 18:12 - André Gradil

Status:	Resolved	**Start date:**	22 May 2020
Priority:	Normal	**Due date:**	
Assignee:	Hugo Santos	**% Done:**	90%
Category:		**Estimated time:**	1.00 hour
Target version:		**Spent time:**	1.00 hour
Description			
It is possible to insert an invalid level number			

History

#1 - 01 June 2020 15:04 - Hugo Santos

- Assignee set to Hugo Santos

- Estimated time set to 1.00 h

#2 - 01 June 2020 15:12 - Hugo Santos

Hugo Santos wrote:

> This bug update is already updated in the Cognivitra_Games_Source / Games For Gui repository. Only after solving another reported bug, it will be updated to Cognivitra_GUI

#3 - 01 June 2020 16:52 - Hugo Santos

- Status changed from New to Resolved

#4 - 01 June 2020 16:52 - Hugo Santos

- % Done changed from 0 to 90