

## Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
86	CogniViTra_Testing	Bug	New	Normal	language mismatch	Sérgio Sousa	28 February 2022 15:57
85	CogniViTra_Testing	Bug	New	Normal	lack of space in game canvas	Hugo Santos	28 February 2022 15:57
84	CogniViTra_Testing	Bug	New	Normal	Start movement gives first answer	Sérgio Sousa	28 February 2022 15:57
83	CogniViTra_Testing	Bug	New	Normal	Head answer	André Gradil	28 February 2022 15:57
82	CogniViTra_Testing	Feature	New	Normal	Change the location of the human detected symbol		28 February 2022 15:57
81	CogniViTra_Testing	Feature	New	Normal	Multiple human detected warning		28 February 2022 15:57
80	CogniViTra_Testing	Feature	New	Normal	Answer pose feature		28 February 2022 15:57
79	CogniViTra_Testing	Feature	New	Normal	Settings button feature		28 February 2022 15:57
78	CogniViTra_Testing	Bug	New	Normal	testing audio with new device and free play	André Gradil	28 February 2022 15:57
77	CogniViTra_Testing	Bug	New	Normal	Voice commands lngame		20 October 2021 15:05
76	CogniViTra_Testing	Bug	New	Normal	Full session in CGNVT012 and 013		11 October 2021 17:57
75	CogniViTra_Testing	Bug	New	Normal	Commands game	Hugo Santos	06 October 2021 15:59
74	CogniViTra_Testing	Bug	Resolved	Normal	Cognivitra 012 test	André Gradil	06 October 2021 15:51
73	CogniViTra_Testing	Bug	New	Normal	News Times (game) not loading		19 October 2020 08:25
72	CogniViTra_Testing	Bug	New	Normal	Voice comands help menu		28 February 2022 15:57
71	CogniViTra_Testing	Bug	New	Normal	Selection only works with the mouse		13 July 2020 17:38
70	CogniViTra_Testing	Bug	New	Normal	GAME: CALCULATION		13 July 2020 17:37
69	CogniViTra_Testing	Bug	New	Normal	GAME: EXECUTIVE FUNCTIONS		13 July 2020 17:36
68	CogniViTra_Testing	Bug	New	Normal	GAME: MEMORY:		13 July 2020 17:35
67	CogniViTra_Testing	Bug	New	Normal	GAME: ATTENTION TO THE NUMBER and TO THE LETTER:		13 July 2020 17:34
66	CogniViTra_Testing	Bug	New	Normal	Timer of the game		13 July 2020 17:32
65	CogniViTra_Testing	Bug	New	Normal	Total number of levels in each game		13 July 2020 17:31
64	CogniViTra_Testing	Bug	New	Normal	Impossible to change the level		13 July 2020 17:30
63	CogniViTra_Testing	Bug	New	Normal	"Go back" icon		13 July 2020 17:28
62	CogniViTra_Testing	Bug	New	Normal	Voice commands to Rachel		13 July 2020 17:26
61	CogniViTra_Testing	Bug	New	Normal	Difficulties in some browsers		13 July 2020 17:29
60	CogniViTra_Testing	Bug	Resolved	Normal	All games - Security for level selector	Hugo Santos	01 June 2020 16:52
58	CogniViTra_Testing	Bug	Resolved	Normal	At the right moment - change of symbol is not very perceptible	Hugo Santos	02 June 2020 12:34
57	CogniViTra_Testing	Bug	Resolved	Normal	Commands - Level 5 needs 2 separate movements to get the correct answer	Hugo Santos	01 June 2020 16:53
56	CogniViTra_Testing	Bug	Resolved	Normal	Colors in line - Add two arms up as signal to continue	Hugo Santos	01 June 2020 16:53
55	CogniViTra_Testing	Bug	Feedback	Normal	Attention to the symbol - symbol is always present	Hugo Santos	01 June 2020 16:52

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54	CogniViTra_Testing	Bug	New	Normal	Games		16 June 2020 15:36
53	CogniViTra_Testing	Feature	New	Normal	MVP2		10 July 2020 12:50